

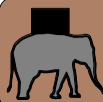
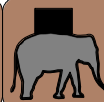
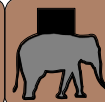
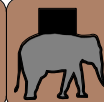






















Cardboard tokens
and special units
v0.994
(printable)
Part III - 1/2

—	—	—	—	—	—	—	—
—	—	—	—	—	—	—	—
empty construction	empty construction	empty construction	empty construction	empty construction	empty construction	empty construction	empty construction
empty construction	empty construction	empty construction	empty construction	empty construction	empty construction	empty construction	empty construction
Income from LGF	Income from LGF	Income from LGF	Income from LGF	Income from LGF	Income from LGF	Income from LGF	Income from LGF
Income from buildings	Income from buildings	Income from buildings	Income from buildings	Income from buildings	Income from buildings	Income from buildings	Income from buildings
							

Cardboard tokens
and special units
v0.994
(printable)
Part III - 2/2

—	—	—	—	—	—	—	—
—	—	—	—	—	—	—	—
Training	Training	Training	Training	Training	Training	Training	Training
Training	Training	Training	Training	Training	Training	Training	Training
Food need	Food need	Food need	Food need	Food need	Food need	Food need	Food need
Food / Meat	Food / Meat	Food / Meat	Food / Meat	Food / Meat	Food / Meat	Food / Meat	Food / Meat
I	II	III	I	II	III		

